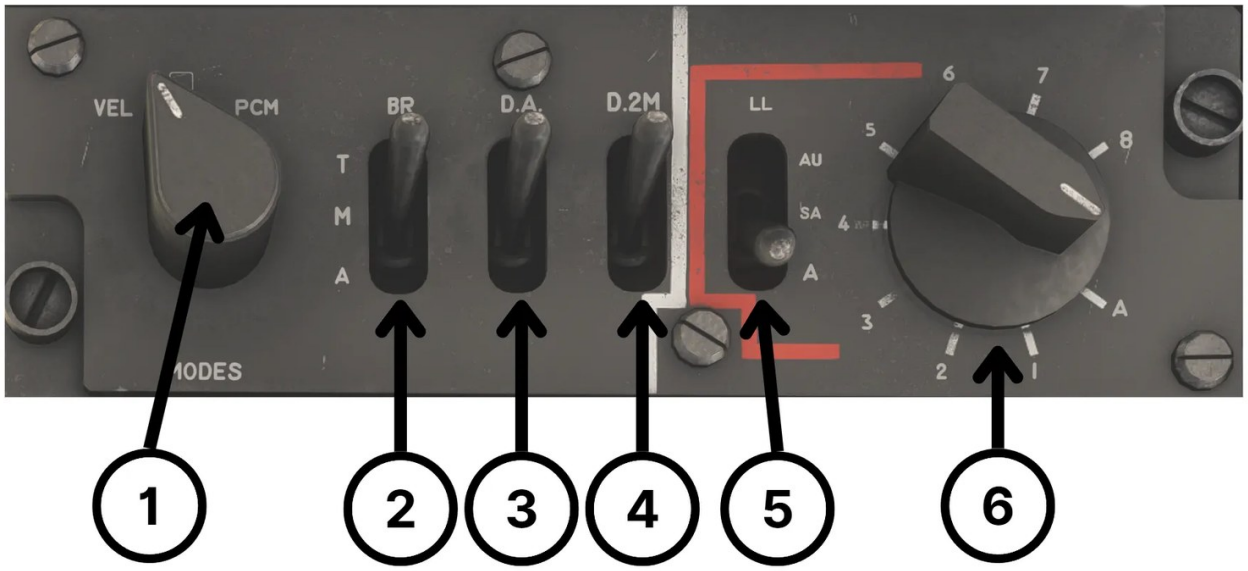
Miltech Fighters: M2K-C

Radar Warning Receiver (RWR) System

Self-defense and Countermeasures Equipment

The countermeasures and self-defense panel is located on the right-side panel of the cockpit, near the INS System panel. Beware that self-defense and countermeasure systems are limited on this product.



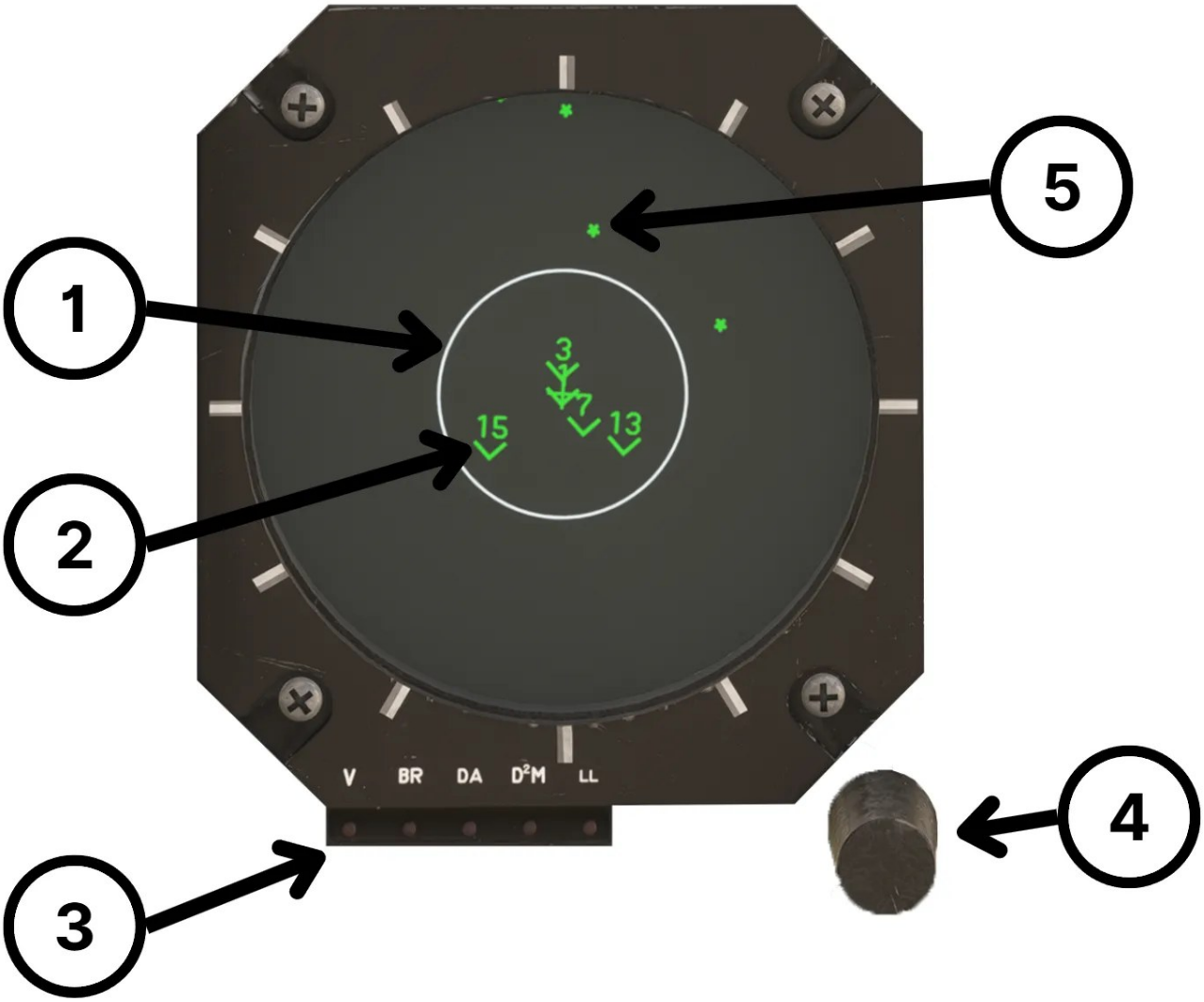
Countermeasures Panel

1. **Jammer Operational Mode:** INOP
2. **↔ Jammer Master Switch:** INOP
3. **Radar Warning Receiver:** INOP
4. **D2M Detector:** INOP
5. **↔ Flare Dispenser Master Switch:** Refer to the section in Countermeasures
6. **◇ Flare Dispenser Program Selector:** Refer to the section in Countermeasures

RWR Display

The RWR detects radio emissions from other aircraft (AI and Multiplayer) passively. All traffic sources will be detected and displayed here, with no distinction of aircraft type. Using four sensors around the aircraft, the RWR System provides 360° Coverage. RWR in MSFS is unable to detect ground radars, missile radars, vessels or other sources.

Aircraft will only be displayed if traffic radar is set to ON in the Radar Control Unit. More information VTB/HDD Display, under the Radar Control Unit section.



RWR Display

1. **Critical Threat Zone:** Displays aircraft that may represent imminent danger to the aircraft due to proximity (20nm from the user aircraft). Aircraft on this area are displayed with "v" icons, with distances to detected aircraft, in Nautical Miles.
2. **Detected Aircraft within the Threat Zone:** For example, this aircraft was detected at 8 o'clock, approximately 15 nautical miles from its current location. RWR is unable to determine altitude of detected traffic.
3. **Self-Defense Status Lights:** INOP
4. ◉ **RWR Display Brightness Knob:** INOP
5. **Detected Aircraft outside Threat Zone:** Aircraft at a distance greater than 20nm are displayed as asterisks on the RWR.

Flares and Chaff

Refer to the section on Weapon Systems: Countermeasures