Miltech Mission Hub

Sling Load Start

You can place cargo in the world that can be picked up as a sling load. You need to connect this to a Sling Load End.

Attributes

Attribute	Description
Active On Start	**Enabled:** as soon as the missions starts, the sling load will be spawned and the related objectives will be shown. **Disabled:** you need to activate this activity during the mission.
Sling Load Type	Can be: • Single Pallet • Double Pallet

Actions

Action	Description
Activate	If it wasn't active yet, the sling load will be spawned and the objectives will be shown.
Deactivate	The sling load will be removed from the world, and the objectives will be deactivated.

Events

Event	Description
Picked Up	Connect this to the corresponding Sling Load End to link them together.

See also

- You also need to place and connect a Sling Load End.