Miltech Mission Hub

Supercarrier

If you have the Supercarrier Pro addon, you can place the carriers in the world. You can also use the carrier as spawn point.

Caution
You can only have **one** carrier in a mission. This includes carriers that are already placed in the world. If you have multiple carriers, they will interfere.

Attributes

Attribute	Description
Carrier Type	Carrier to spawn. Can be: • CVN-69 Moving • CVN-69 Static • CVN-76 Moving • CVN-76 Static • CVN-78 Moving • CVN-78 Static • FrenchCDG Moving • FrenchCDG Static
Orientation	Heading of the carrier in true degrees north (not equal to magnetic north)
Spawn on Carrier	You can use the carrier as spawn point. You can only set 1 spawn point in a mission. The aircraft will spawn 'Ready to go'.

Actions

Supercarrier doesn't have any actions.

Events

Supercarrier doesn't have any events.

See also

Supercarrier Pro documentation: Supercarrier Pro

UK Carrier

Ship

Spawn