Miltech Mission Hub

Welcome to the Mission Hub

Overview

Miltech Mission Hub lets you create and play custom missions in Microsoft Flight Simulator. Mission Hub adds meaningful structure and activities to your flight experience. To create missions, no coding is required!

Guides

From quick start guides to detailed explanation, get step by step guides here:

Quick Start: Playing Missions

Gives a quick overview of the UI and process for playing missions.

Quick Start: Creating Missions

Gives a quick overview of the UI and basic process for creating missions.

Mission Logic Basics: Events, Actions, and Connections

Learn how to make your missions interactive and dynamic by linking events and actions between map objects. This guide explains the fundamentals of mission logic, helping you create missions that react to what the player does.

Building Detailed Missions: Objectives, Triggers, and Activities

Guide players through detailed missions by using objectives, triggers, and activities. Learn to structure your mission flow, control what happens when, and organize everything for a great player experience.

Adding a route to your mission

Learn how to add and edit a flight route for your mission that is displayed to the players on both the map and aircraft systems.

Sharing and Installing Missions

For PC users; how to access your saved missions and paste shared missions.

Detailed Documentation

Want to learn about specifics? Look here:

Mission Settings

Info about what all the different mission settings do.

Map Objects

Info about all the objects you can add with the mission editor.