Miltech Simulations MH60

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Caution
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Credits

Blackbird Simulations:

- Collin & Team: Original MH60S 3D Assets, Cockpit and Underlying Systems

Miltech Simulations:

- Daniel D: Variant Conversion and 3D Modeling, Art Revisions, XML and Integration. FS24 Migration.
- Nace420: Flight & Engine Models. Underlying Systems (Fuel, Electrical). XML and Checklists.
- Rhys B: Decals, Liveries, Easter Eggs. Testing and QA.
- Vasy: Decals, Liveries. Testing and QA.
- Liam T: Mission Integration, Mission Hub.
- Brayan L: Secondary 3D Assets, Scenery Integration.

- John H: Quality Assurance, Subject Matter Expert. Project Scope definition.
- Max E: 3D/2D Asset Design.
- Maryadi: Weapons System Integration.
- Propair Flight (Peter, Viktor & Team): HTML/JS Avionics, Underlying Systems.
- Echo19 (Tyler & Team): Sound Design, Marketing.
- Gabriel V: Quality Assurance, Project Management, Marketing, Community Engagement. HTML/JS Avionics, WASM Integration. Documentation.

External Help:

- Distribution: Vantech North America LLC, IniBuilds LTD, Microsoft, Contrail Services Limited.
- Video and Promotion Materials: AviationLads, CaptainKenobi, Echo19 Team, Contrail Services Limited, IniBuilds LTD.
- Special Thanks to the Crew of HDMS Triton (Royal Danish Navy) and the amazing people of Greenland for letting us get close to an active MH60R.
- Thanks to all USCG and US Navy Subject Matter Experts who have approached us in the past few months of development and have guided us and validated the project.
- Thanks to all independent Beta Testers and Subject Matter Experts - including those who provided feedback during FSExpo 2025.

The “WaterDrop visual effect” used in this product is licensed under the MIT License. Copyright (c) 2021 Alex Marko\ Source: https://github.com/thealx-eech/msfs-effects-lib

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