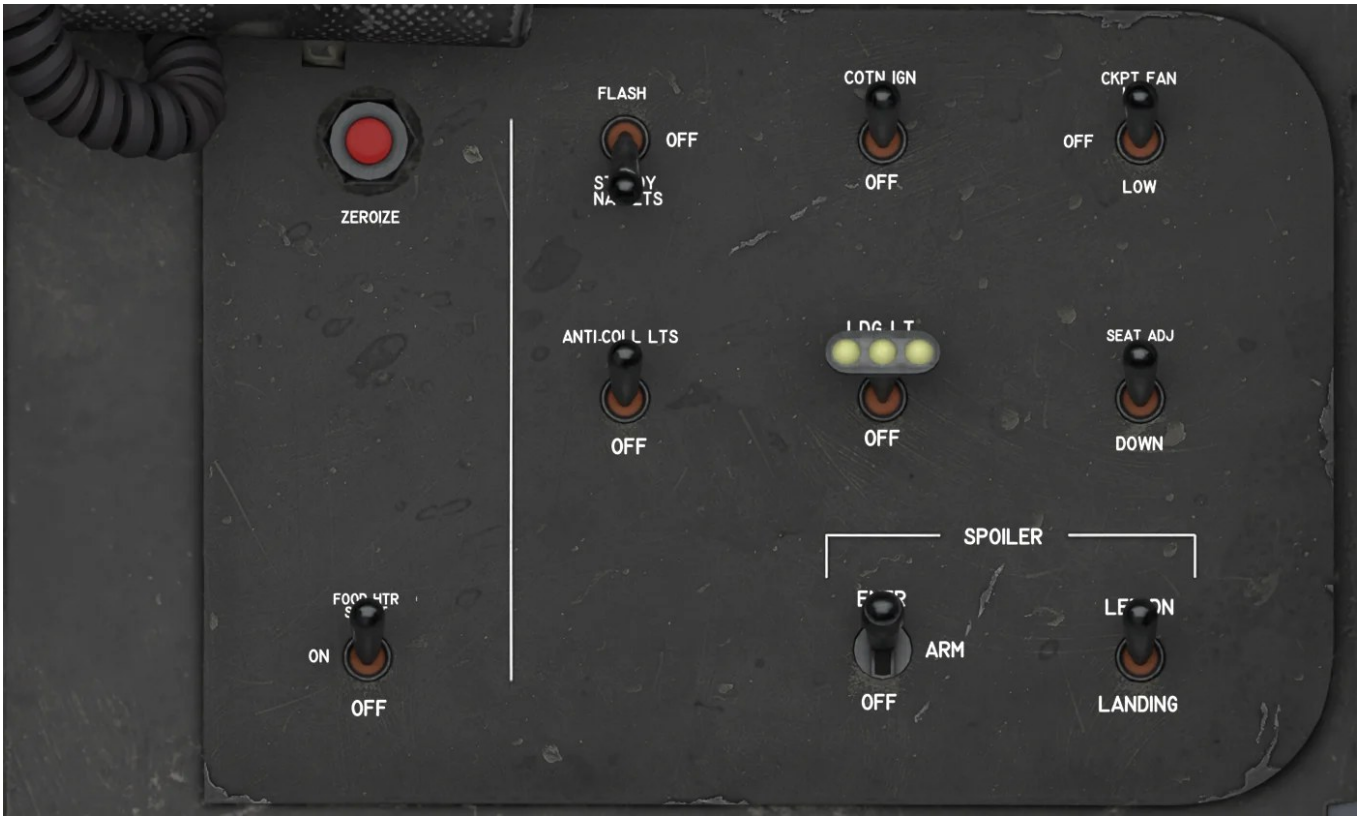
Miltech Simulations U-2

Lights

The exterior light switches are on the Lights and Spoiler panel, on the left side wall. The cockpit light knobs are on a different panel, the Lights panel.

Exterior Light Switches



Lights and Spoiler panel, left side wall: the three exterior light switches.

1. **NAV LIGHTS** - FLASH / OFF / STEADY. Navigation lights; they need monitored DC power.
2. **ANTI-COLLISION LIGHTS** - ON / OFF. Anti-collision (beacon) lights.
3. **LANDING LIGHT** - ON / OFF. Landing light; it only lights with the gear down.

Key Bindings

Two MSFS bindings move the cockpit switches. For all bindings, see the Keybinds Guide.

Light	MSFS binding	Effect
Landing light	TOGGLE LANDING LIGHTS	Moves the LANDING LIGHT switch.
Navigation lights	TOGGLE NAV LIGHTS	Moves the NAV LIGHTS switch.

Cockpit Lights

The PANEL, UFCD-SFD and INSTRUMENT light knobs and their circuit breakers are on the Lights panel, with the standby AOA gauge. See Overview - Cockpit for its location.

MASTER LIGHT TEST is a lamp test for the warning lamps, not a light switch. See Warnings and Alerts.

Related pages: Speedbrakes and Lift Spoilers · Electrical and Avionics Power · Keybinds Guide · Overview - Cockpit

Miltech Simulations U-2. SIMULATION USE ONLY. This documentation describes the simulated aircraft as delivered in the add-on and must not be used for real-world aviation.