Supercarrier Pro

Moving vs Static Locations

Equipment and Functions	Static	Moving
Functional Elevators, JBDs, Catapults, Arrestors Cables and Animated Crew		
Spawnable on Runway	, airport with ICAO Code	, airport with ICAO Code (V1.0.1)
Teleport to Runway/Parking/Approach*		
Searchable by ICAO Code		(V1.0.1)
Hangar is accessible and Teleportable		
Multiplayer Compatibility	, does not require syncing	, requires syncing
Align to Wind		
TACAN, ILS (ICLS), UNICOM, ATIS		
FLOLS, LRLLS		
LSO Sound Calls		
Automated Carrier Landing System (ACLS)		

Note
*Teleporting is an experimental feature. For more information, Teleporting (Experimental Feature)